

Limited Bandwidth Radio Setup on Logix5000 to Logix5000 Systems (Compact Logix/Control Logix)

Logix5000 platforms are designed to provide high performance Ethernet interconnectivity between Logix processors. This interconnectivity comes in two forms, "Implicit" and "Explicit". With limited bandwidth systems only Explicit, those which use programmed Message (MSG) instructions, provide the control to limit over burdening communications. Therefore, best performance and reliability can be expected using Explicit messaging.

Reasonable knowledge of programming within the Logix5000 environment is understood and this document does not replace instructional courses or documentation intended for training.

Best Practices:

When possible these practices will result in the best and most reliable radio system performance:

- Include all data to be transmitted into one packet. For example, a DINT[5].
- If you have a UDT based Control tag you may want to convert it to a standard DINT array (COP for example). This can be immediately converted back in the destination processor.
- Use one or more DINT words within the packet for any Boolean values.
- Use ESTeem frame size calculations to properly size total frame size in the radios.
- There are two general choices, single processor messaging or multiple:
 - Single, best suited for cyclic messages and can handle both writing and reading. The advantage of this
 form is that it keeps all messages on a clean sequence time base very simply avoids causing too much
 traffic.
 - Multiple, more overhead required to minimize over tasking radios with too much traffic. Better suited for exception based messaging where no traffic occurs until a change of state.
- Make Control Tag locations shared between processors identical names (Keep it simple).

Programming:

For Example purposes we have two processors Processor 1 = Dog (primary)

Processor 2 = Cat (secondary)

1) Create Identical Controller Scoped Tags in both processors:

⊟-Dogs2Cats	DINT[5]
±-Dogs2Cats[0]	DINT
⊞-Dogs2Cats[1]	DINT
±-Dogs2Cats[2]	DINT
⊞-Dogs2Cats[3]	DINT
±-Dogs2Cats[4]	DINT
⊟-Cats2Dogs	DINT[5]
E Cats2Dogs[0]	DINT
±-Cats2Dogs[1]	DINT
Cats2Dogs[2]	DINT
El-Cats2Dogs[3]	DINT
±-Cats2Dogs[4]	DINT

2) Create Message Tags

_			
	⊞-MSG_WR_Cats		MESSAGE
	⊞-MSG_RD_Cats		MESSAGE

3) Build Program in area that is scanned:

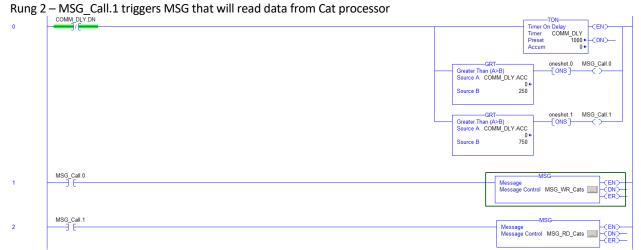
Rung 0 – Time control for messages, recycling timer 1 second.

ESTeem Secure Wireless Networking

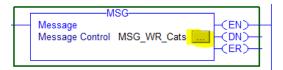
*Specifications subject to change without notice



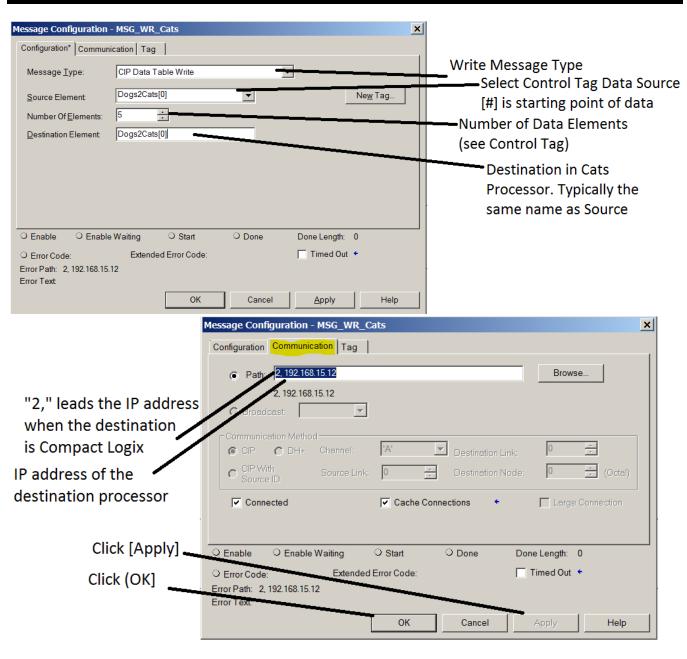
Rung 1 – MSG_Call.0 triggers MSG that will write data to Cat processor



4) Open MSG instruction in rung 1(Write from Dogs Processor to Cats Processor).

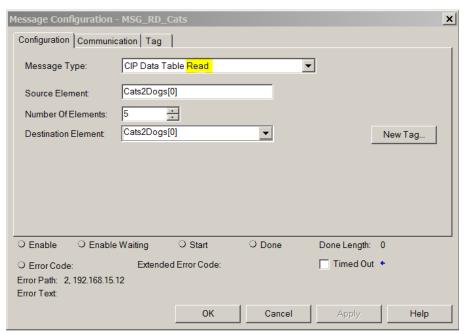






5) Open MSG Instruction on Rung 2 (read from Cats Processor to Dogs Processor. Instructions are nearly identical except this is CIP Data Table Read not ...Write:





Repeat setup of IP address on Communications Tab.

NOTE: With this design multiple processors can be added to the communication scheme, each with a different radio and processor. The same rules apply, for example, should you wish to add processor "Mouse". This can be as easily communicated with by Dog as by Cat and the physical layout of the application my dictate the use of one to connect data to the other, either for reasons of distance or other limitations.



Testing.

You may start initial testing with an Ethernet switch to confirm programming. If doing so be certain radios and other paths are disconnected.

After confirming that the program reliably writes and reads data between processors thru an Ethernet switch disconnect this and connect your radios.

NOTE: This document does not address radio setup, notices, warnings, advisories or ESTeem instructions in the setup and operation of their radios. Please refer to ESTeem documentation for a clear understanding of proper setup procedures for the radio sets this is being applied to.